

CORY ARCANGEL

## (BEIGE)



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## FIRST MONOGRAPH

In the early 1980s, the 8-bit Nintendo NES game console revolutionized the entertainment market. From then on computer technology was no longer used purely for work purposes, but also for the masses as a medium for entertainment.

In his works, Cory Arcangel makes use of the game console, long since overtaken by millions of bits, and "hacks" into its games. The progress of some games is interrupted and short-circuited, and they are reduced to their monochrome picture backgrounds, while other games are given a new narrative.

First monograph on the American artist, published with the Migros Museum für Gegenwartskunst, Zurich.

Awarded in the competition "The most beautiful Swiss books 2005."